

# Tutorial 5

# Group 01A 02A

2 October 2024

# **Problem 13.1**

```
long square(long x)
{
    return x*x;
}

double hypotenuse_of(long base, long height)
{
    return sqrt(square(base) + square(height));
}

int main()
{
    hypotenuse_of(3, 4);
}
```

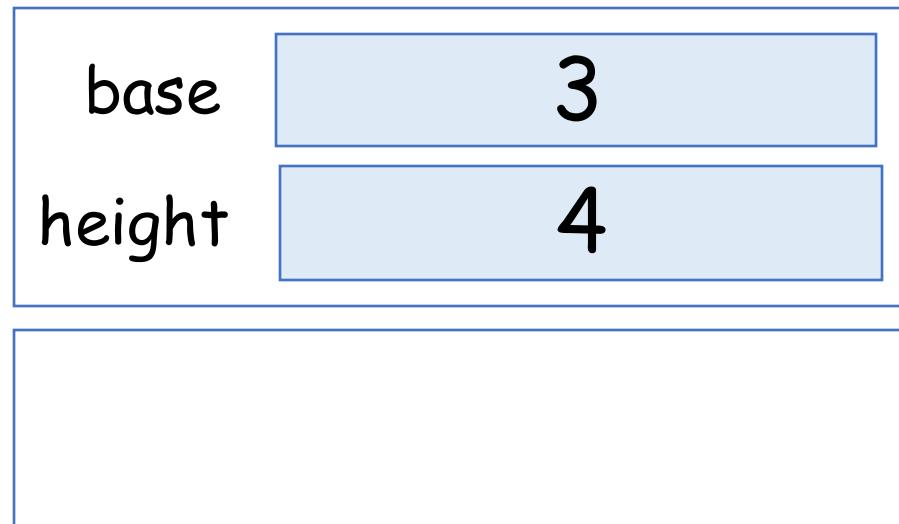
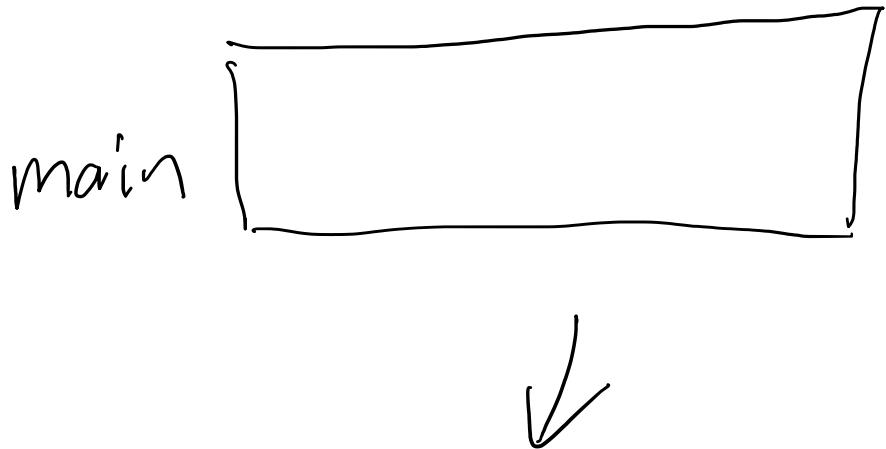
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hypotenuse\_of

main



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square

x

3

hypotenuse\_of

base

3

height

4

main

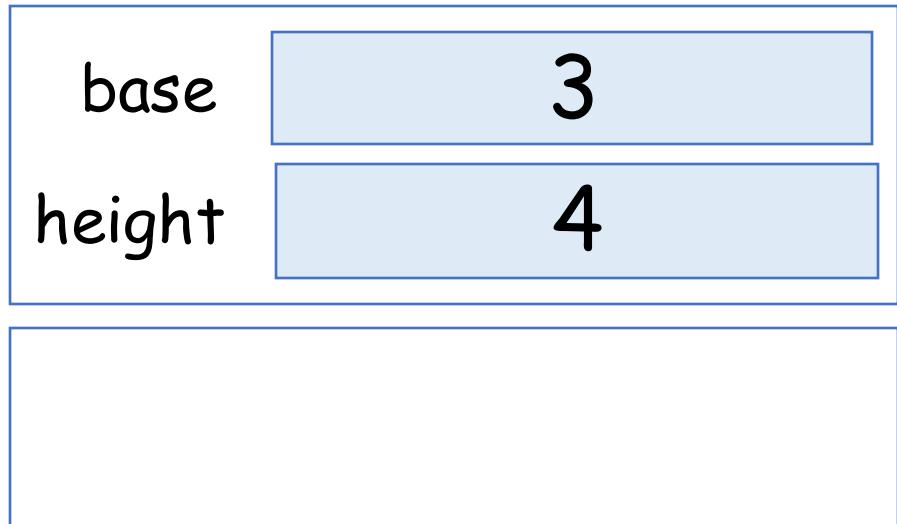
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square

x

4

hypotenuse\_of

base

3

height

4

main

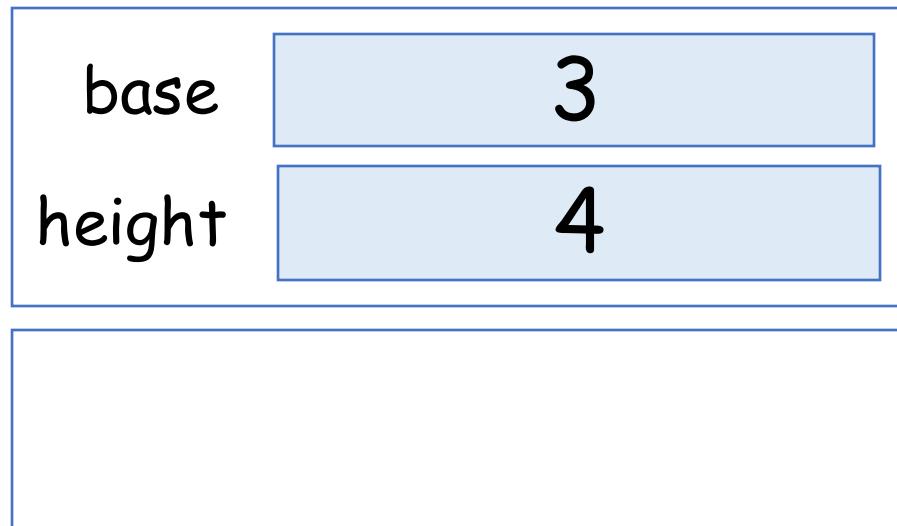
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}
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GNU C Lib

Sqrt (x) {---}

sqrt

x 25

hypotenuse\_of

base 3

height 4

main

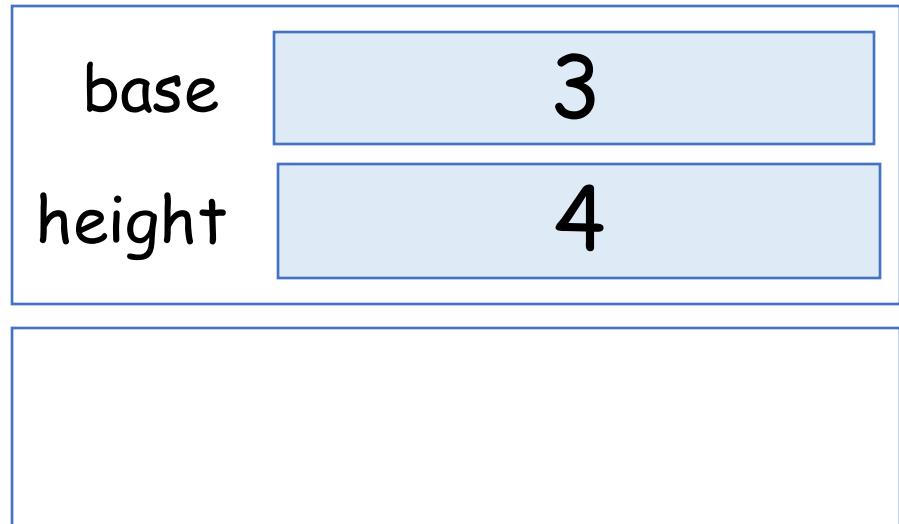
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hypotenuse\_of

main



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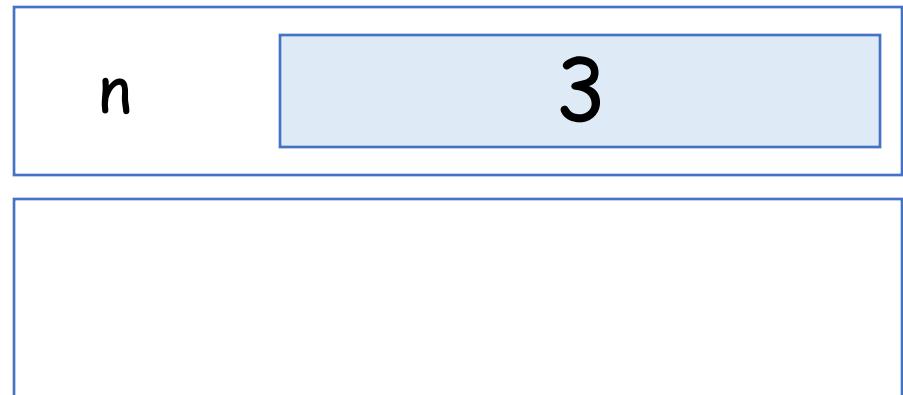
# Problem 13.2

```
long factorial(long n) {  
    if (n == 0) {  
        return 1;  
    }  
    return factorial(n-1) * n;  
}  
  
int main() {  
    factorial(3);  
}
```

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long factorial(long n) {  
    if (n == 0) {  
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}
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factorial

main



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}  
  
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    factorial(3);  
}
```

factorial

n

2

factorial

n

3

main

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factorial

factorial

factorial

main



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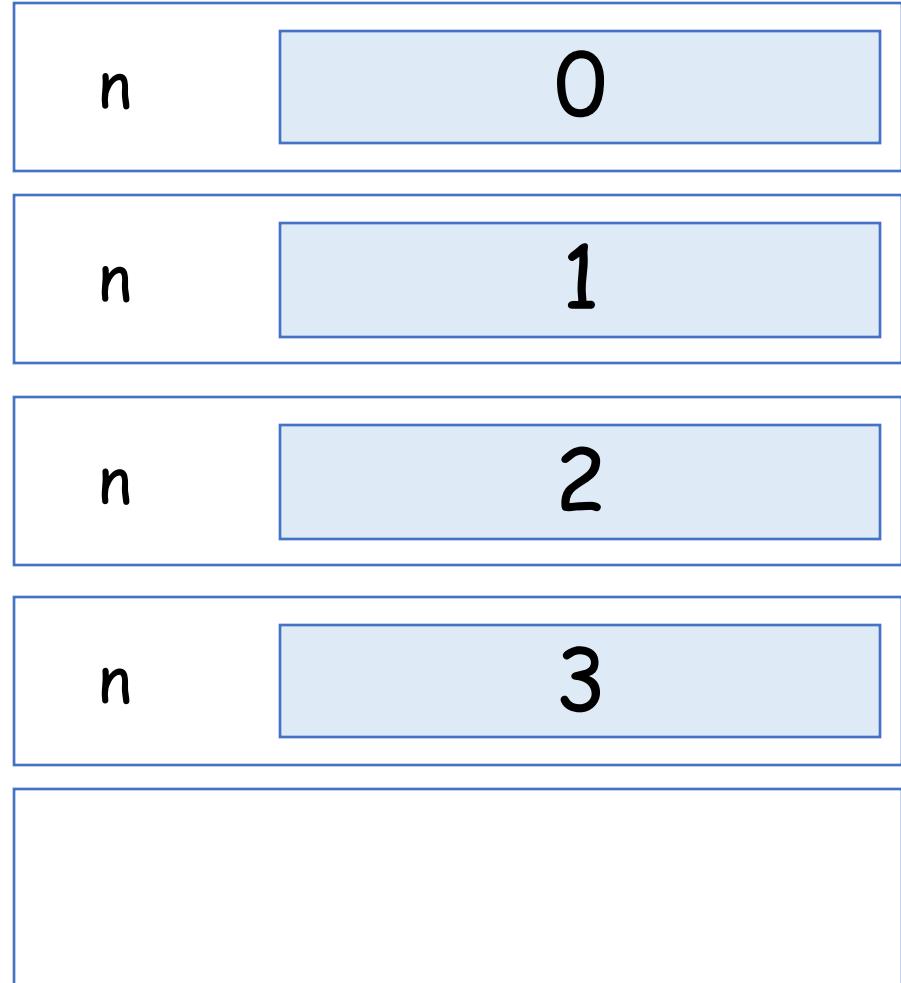
factorial

factorial

factorial

factorial

main



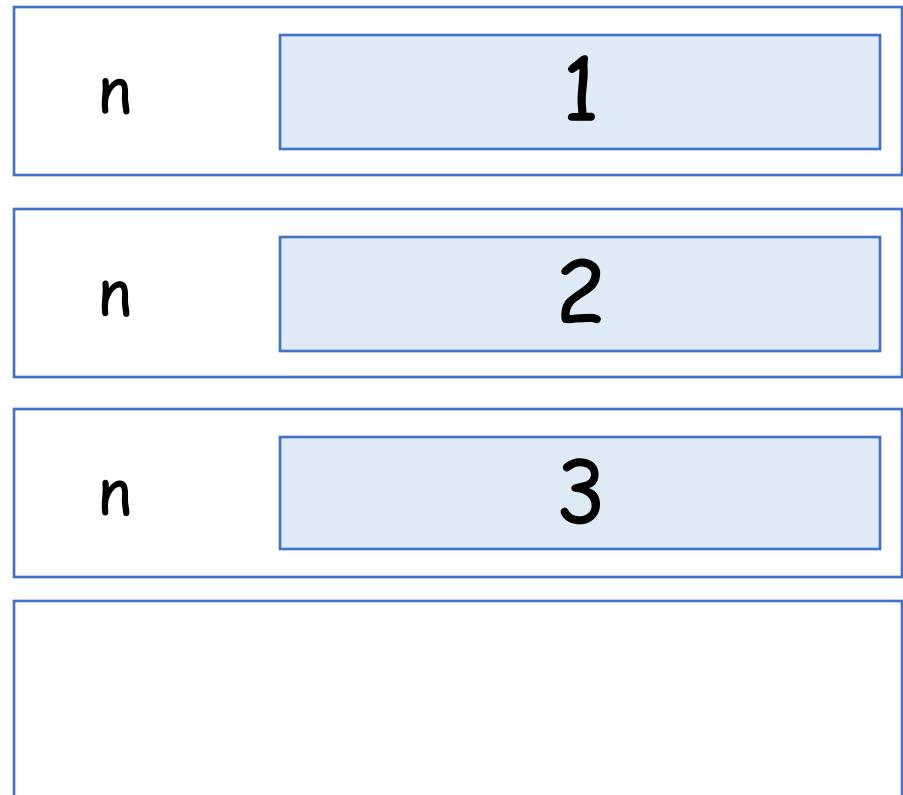
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factorial

n

2

factorial

n

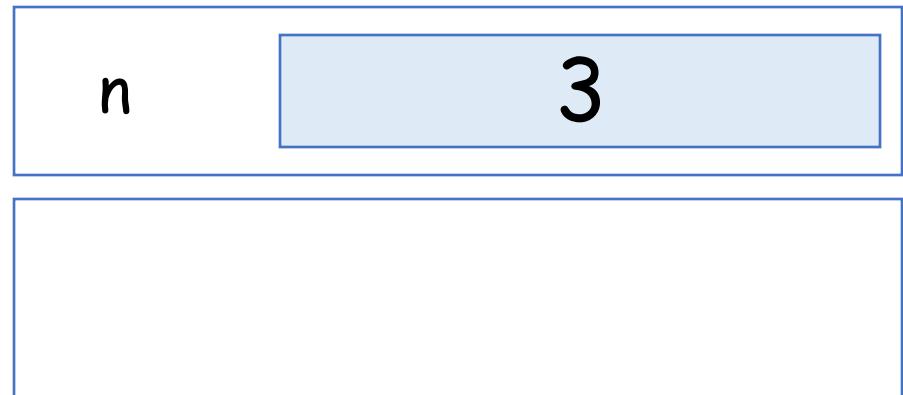
3

main

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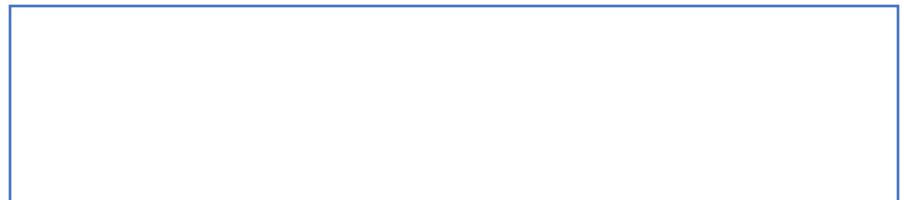
factorial

main



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main



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```

# Problem 14.1

```
void doThat(long a[], long b[]) {  
    a[0] = 100;  
    b[1] = 200;  
    // Line A  
}
```

```
void doThis(long a[]) {  
    long *b = a;  
    doThat(a, b);  
}
```

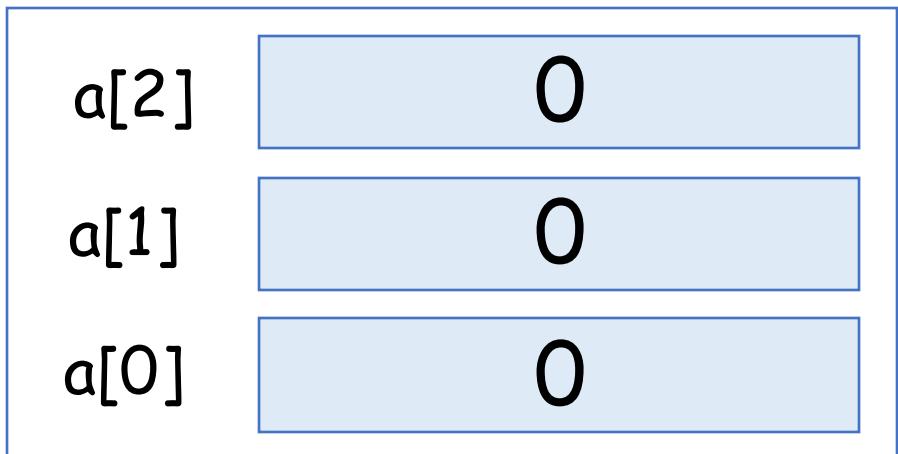
```
int main() {  
    long a[3] = {0, 0, 0};  
    doThis(a);  
    // Line B  
}
```

```
void doThat(long a[], long b[]) {  
    a[0] = 100;  
    b[1] = 200;  
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```
void doThis(long a[]) {  
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int main() {  
    long a[3] = {0, 0, 0};  
    doThis(a);  
    // Line B  
}
```

main



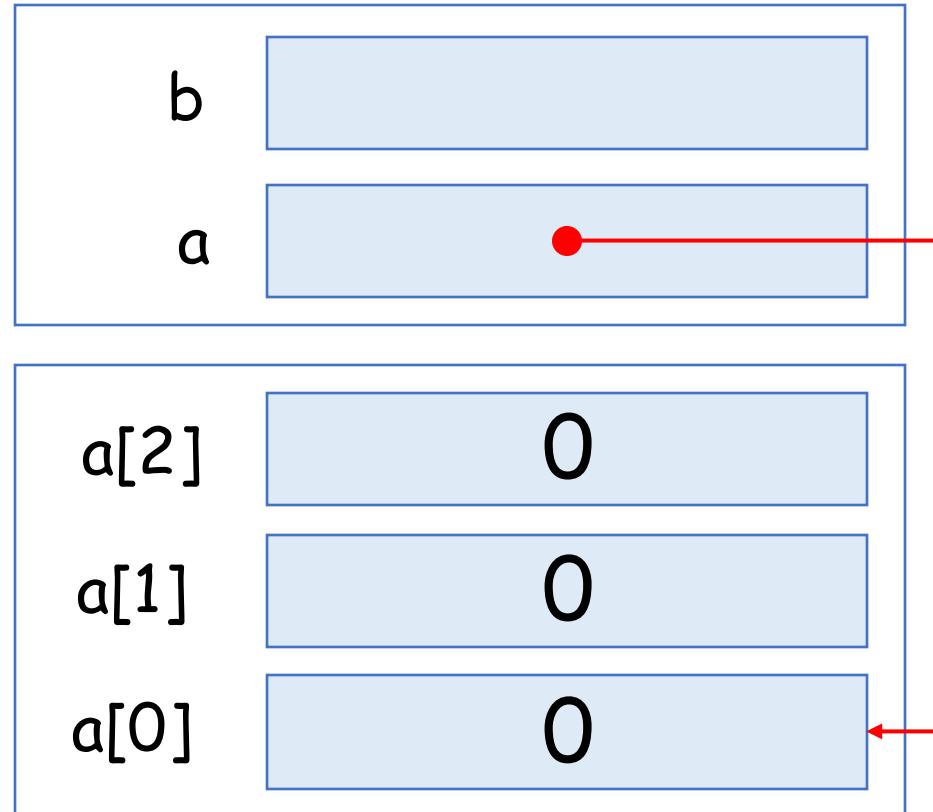
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}
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void doThis(long a[]) {  
    long *b = a;  
    doThat(a, b);  
}
```

```
int main() {  
    long a[3] = {0, 0, 0};  
    doThis(a);  
    // Line B  
}
```

doThis

main



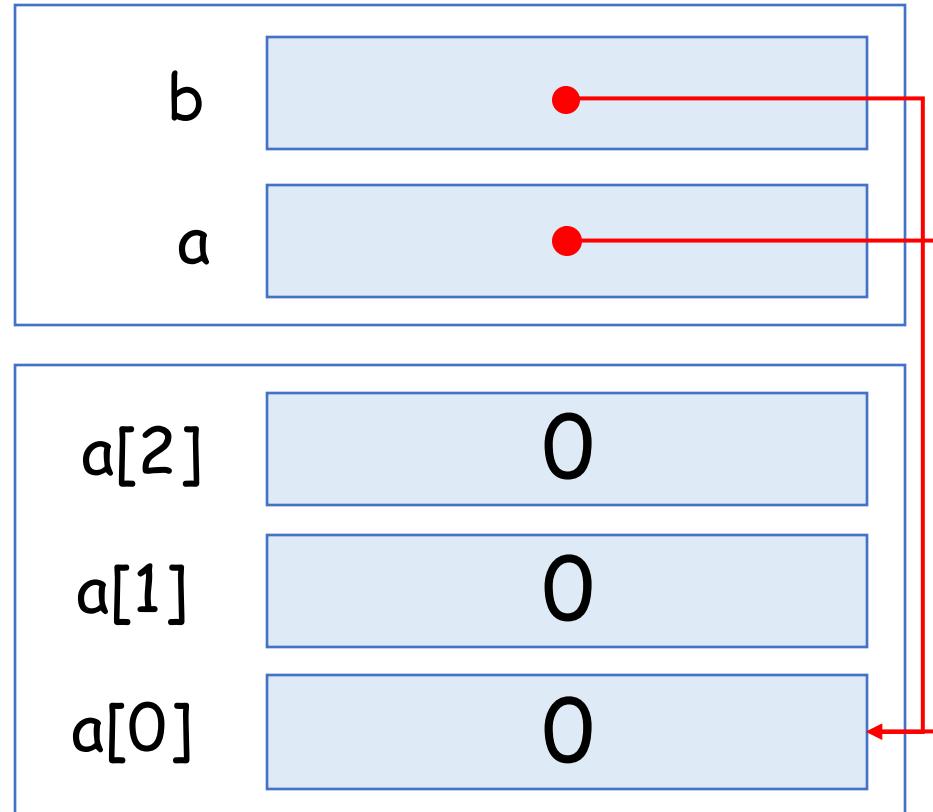
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}
```

```
int main() {  
    long a[3] = {0, 0, 0};  
    doThis(a);  
    // Line B  
}
```

doThis

main



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void doThat(long a[], long b[]) {  
    a[0] = 100;  
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    doThat(a, b);  
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int main() {  
    long a[3] = {0, 0, 0};  
    doThis(a);  
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}
```

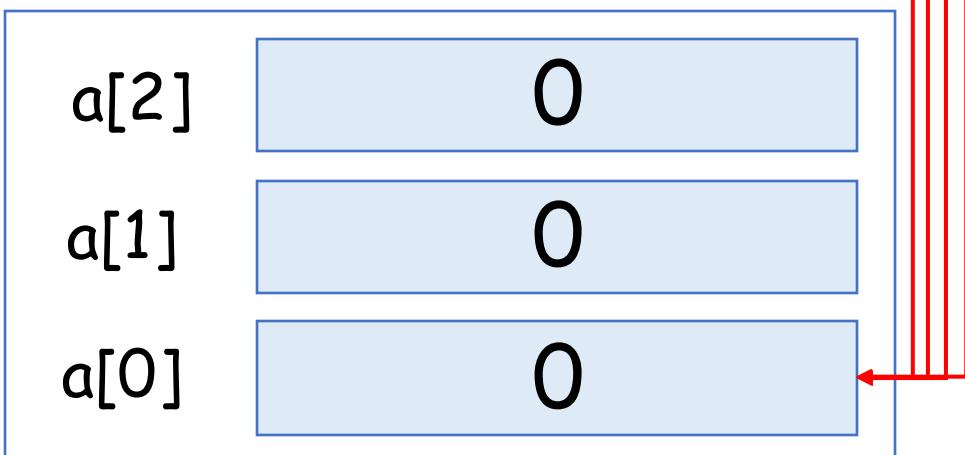
doThat



doThis



main

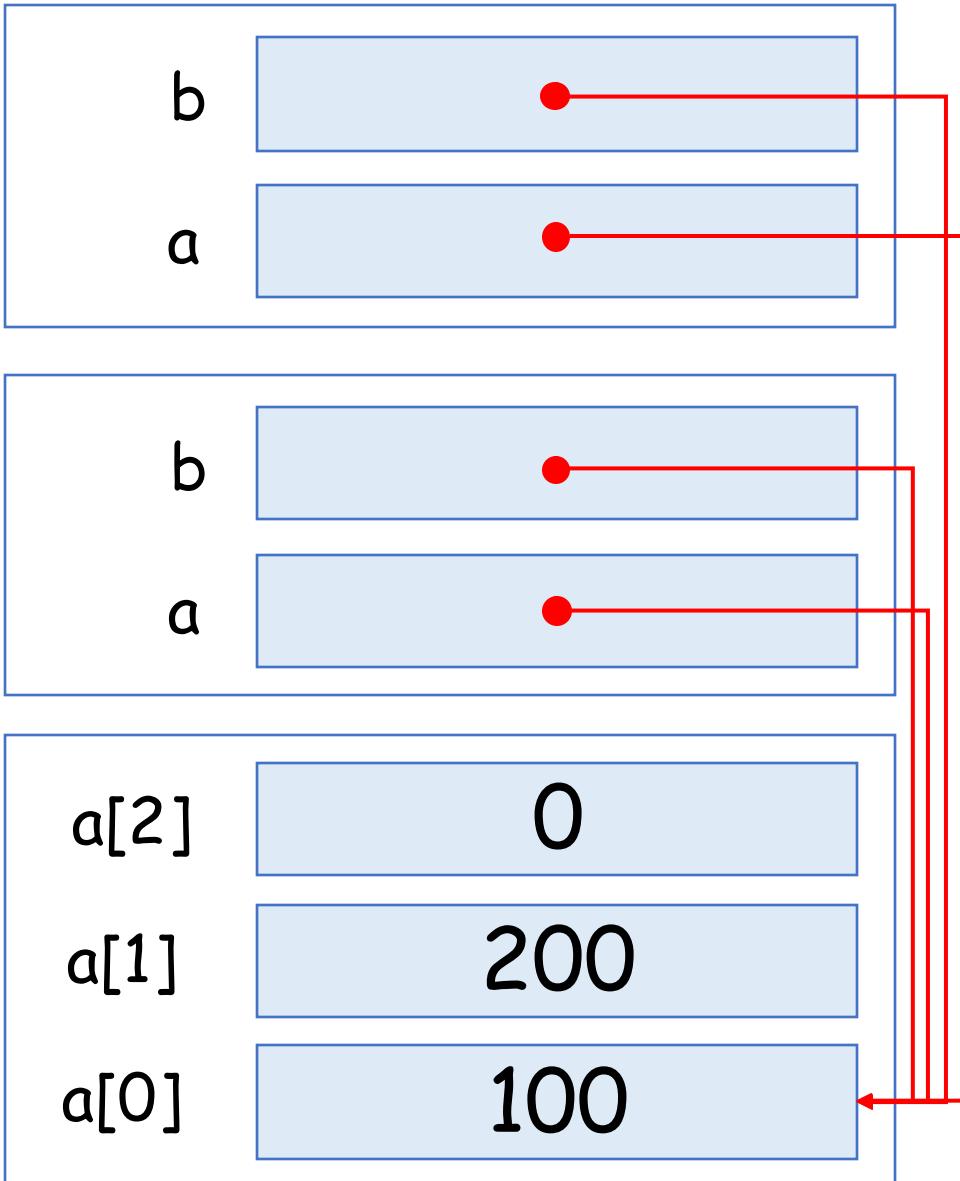


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}  
  
int main() {  
    long a[3] = {0, 0, 0};  
    doThis(a);  
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}
```

doThat

doThis

main



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void doThat(long a[], long b[]) {  
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    long *b = a;  
    doThat(a, b);  
}
```

```
int main() {  
    long a[3] = {0, 0, 0};  
    doThis(a);  
    // Line B  
}
```

main

a[2]	0
a[1]	200
a[0]	100

# Problem 14.2

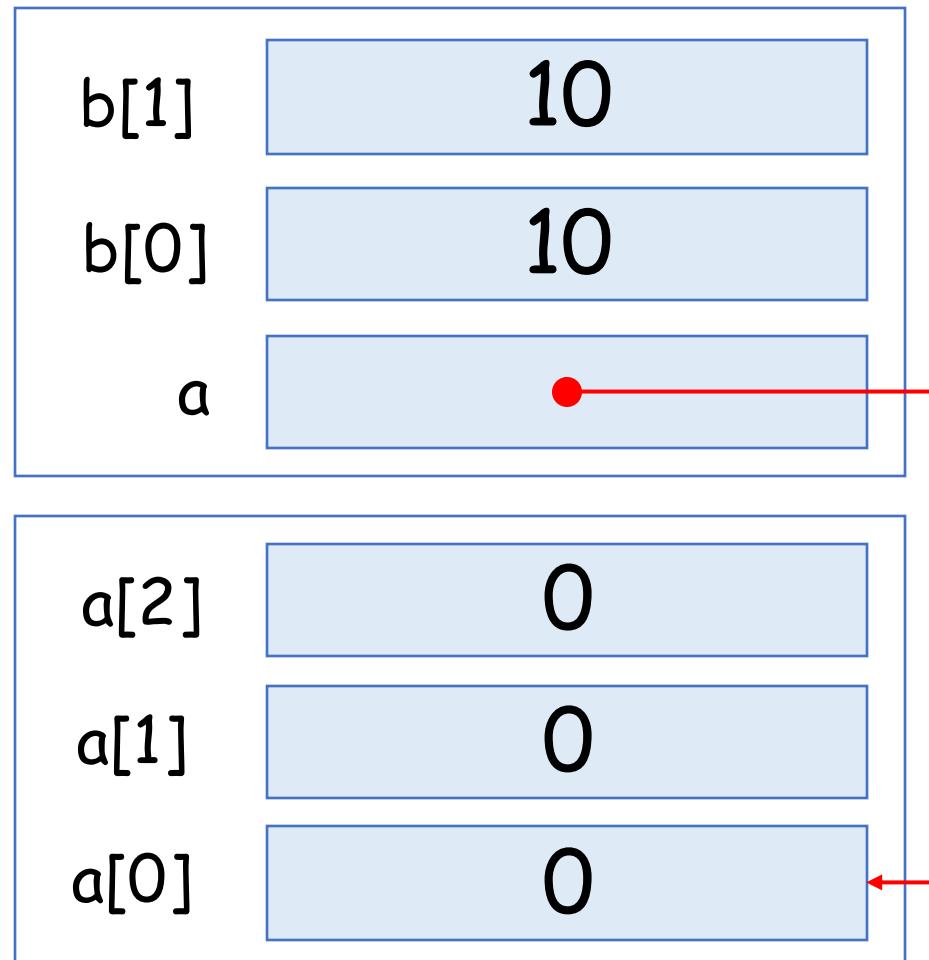
```
void doThat(long list[]) {  
    list[1] = 200;  
    // Line A  
}  
  
void doThis(const long a[]) {  
    long b[2] = {10, 10};  
    a = b;  
    doThat(a);  
}
```

```
int main() {  
    long a[3] = {0, 0, 0};  
    doThis(a);  
    // Line B  
}
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doThis

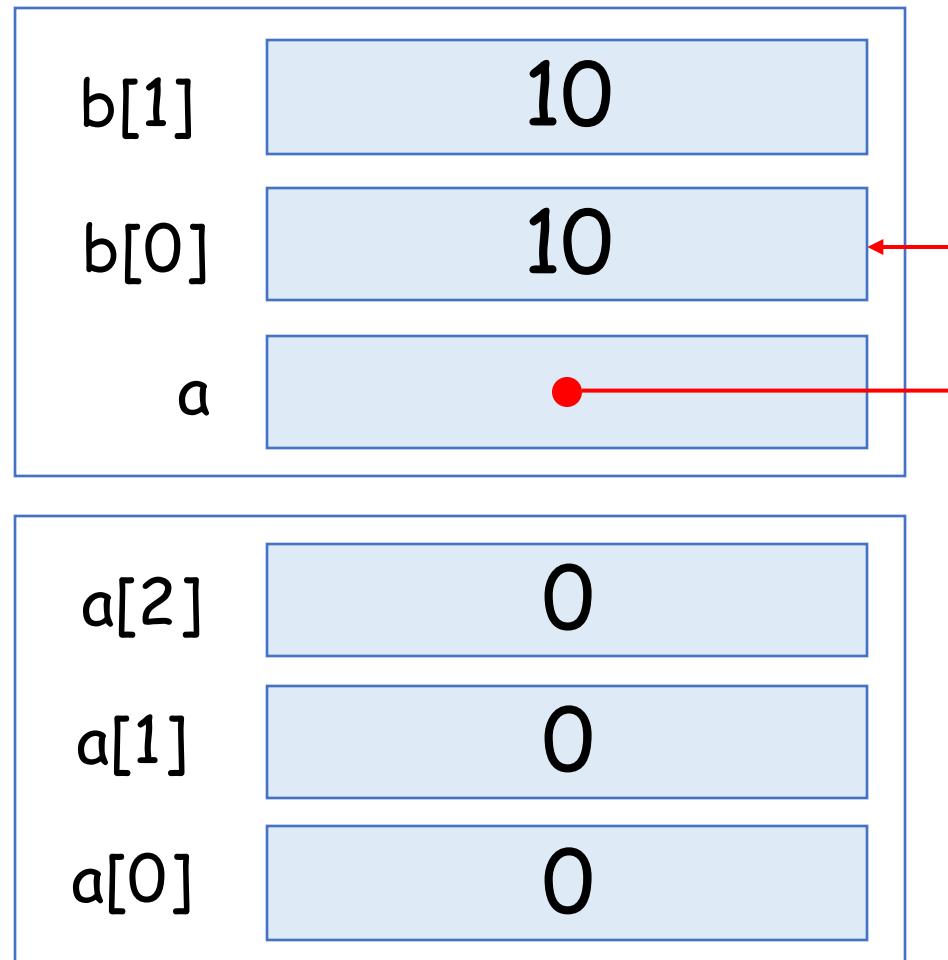
main



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doThis

main



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}
```

doThat

doThis

main

list

b[1]

b[0]

a

a[2]

a[1]

a[0]



10

10

0

0

0

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    // Line B  
}
```

doThat

list



doThis

b[1]

200

b[0]

10

a



main

a[2]

0

a[1]

0

a[0]

0

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void doThat(long list[]) {  
    list[1] = 200;  
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